

MOW WEEKLY UPDATE!

2/13/2012

Hello folks and welcome to the next installment of the MOW Weekly Update. I have been out of the country for a few days so you have not had your regular update. Now back from overseas and ready to type, we can return to our regularly schedule updating. So let's get started.

WEEK IN REVIEW:

Tuesday: The crew did stuff in the shops on Tuesday but since I was not there I can only say it was very helpful and really fun!

Thursday: There was a minimum of work on Thursday, with a light crew and management not in tip top form we called it a day early but promised to be back next week.

Saturday: This was a classic MOW weekend operation. We started out to change ties on the mainline. We took out the section gang machine, pulled one tie and discovered that the working head mount had broken. So we sent for the reserve section gang machine.



The MOW crew uses the crane on the CT to load and unload the section gang machine as well as change the broken working heads of the machine.



The Saturday crew struggles to get the section gang machines to work.

That machine arrived and would not start, so we swapped working heads and used the hybrid machine to change a few ties before we called it for lunch. We tried to start the motorcars but one had a fault in the distributor cap, and the second was smoking from the generator. Problems, problems. So we bypassed the generator and limped back into town and went to lunch. After lunch we swapped out the two motor cars for the A6 that was in

the shop. It was a classic day. We have lots of work next week. Good work to those that were out

with MOW on Saturday!

WEEK AHEAD:

Tuesday: We will be busy in the shop as normal starting at 3:00 p.m. for those of the leisurely retired persuasion, and 5:00 p.m. for those of the labor persuasion.

Thursday: We will work in the shops starting around 5:00 p.m.

Saturday: We will be working out on the line starting at around 8:00 a.m.

See you out on the line,

John, Sandy, and Chris

Photos courtesy of Heather Kearns



The loader is used to give a little extra help to load one of the broken motor cars onto the trailer to be hauled back to the shop for repair.